

# Daniel Branham

Full Stack Software Engineer

✉ idanielbranham@gmail.com 📍 Charlotte, NC 🌐 dbranham20.github.io

## INTRODUCTION

I am a Full Stack Software Engineer based out of Charlotte, North Carolina. I have interests in cryptocurrency and the Blockchain, video game development, and big data. In my spare time, I enjoy playing video games, camping, and playing with my crazy Siberian Husky.

## SKILLS

React .NET MongoDB Python gRPC C# JavaScript Unity3D  
Critical Thinking Collaboration Leadership

## EXPERIENCE

### Software Engineer II *Honeywell, Fort Mill, SC*

July 2019 - Present

- Brought onto a new team and tasked with building an entirely new product from the ground up
- Day-to-day included scrum activities, implementation of new features, discussion of future features, researching new technologies, and participating in office improvement initiatives
- Maintained and implemented features in over 20 different microservices as well as became a co-owner / point-of-contact for multiple.
- Maintained a constant line of communication between myself and the professional services team in charge of communicating with our customers

### Software Engineer Intern *Delta Bravo AI, Rock Hill, SC*

October 2018 - May 2019

- Startup focused on providing AI-based solutions to their customers (PostgreSQL, Golang, EmberJS, Python)

### Undergraduate Researcher *University of North Carolina, Charlotte, NC*

May 2018 - August 2018

- Joined UNCC's summer research program to work in the Augmented / Virtual Reality lab (Unity3D)

### Software Engineer Intern *SCANA, Columbia, SC*

May 2017 - August 2017

- Joined summer internship program and worked as a developer on the internal security team (C#)

## EDUCATION

### Bachelor of Science / Computer Science

Winthrop University, Rock Hill, SC  
2015 - 2019

### High School Diploma

Thomas Sumter Academy, Sumter, SC  
2011 - 2015